

Low Memory Attacks on Small Key CSIDH

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- 1 **REGA overview**
- 2 REGA-based Diffie-Hellman protocol
- 3 Adapting Techniques to the REGA-DLOG_m Setting
- 4 Potential Impact on Bit Security Level

Group Action

Let (\mathcal{G}, \circ) be a group with identity element $id \in \mathcal{G}$, and \mathcal{X} a set. A map

$$\star : \mathcal{G} \times \mathcal{X} \rightarrow \mathcal{X}$$

is a group action if it satisfies the following properties:

1. Identity: $id \star x = x$ for all $x \in \mathcal{X}$.
2. Compatibility: $(g \circ h) \star x = g \star (h \star x)$ for all $g, h \in \mathcal{G}$ and $x \in \mathcal{X}$.

Restricted Effective Group Action

Let $(\mathcal{G}, \mathcal{X}, \star)$ be a group action and let $\mathbf{g} = (g_1, \dots, g_n)$ be a set of elements in \mathcal{G} and denote $\mathcal{H} = \langle g_1, \dots, g_n \rangle$ for the subgroup generated by these elements. Assume that the following properties are satisfied:

1. \mathcal{G} is finite, commutative, and $n = \text{poly}(\log(\#\mathcal{H}))$.
2. \mathcal{X} is finite, and there exist efficient algorithms for membership testing and computing a unique representation.
3. There exists a distinguished element $\bar{x} \in \mathcal{X}$ with known representation.
4. There exists an efficient algorithm that given $g_i \in \mathbf{g}$ and $x \in \mathcal{X}$, outputs $g_i \star x$ and $g_i^{-1} \star x$.

Then we call $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \bar{x})$ a restricted effective group action (REGA).

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Then we call $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{x})$ a restricted effective group action (REGA).

Vector representation. Let $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{\chi})$ be a REGA with $\mathbf{g} = (g_1, \dots, g_n)$. Elements in \mathcal{H} can be represented as vectors $\mathbf{v} \in \mathbb{Z}^n$ under the mapping $\phi : \mathbb{Z}^n \rightarrow \mathcal{H}$, where

$$\phi : \mathbf{v} = (v_1, \dots, v_n) \mapsto \prod_{i=1}^n g_i^{v_i}.$$

Via the map ϕ , we define the action of \mathbb{Z}^n on \mathcal{X} . Slightly abusing notation, we denote $\mathbf{v} \star x = \phi(\mathbf{v}) \star x$.

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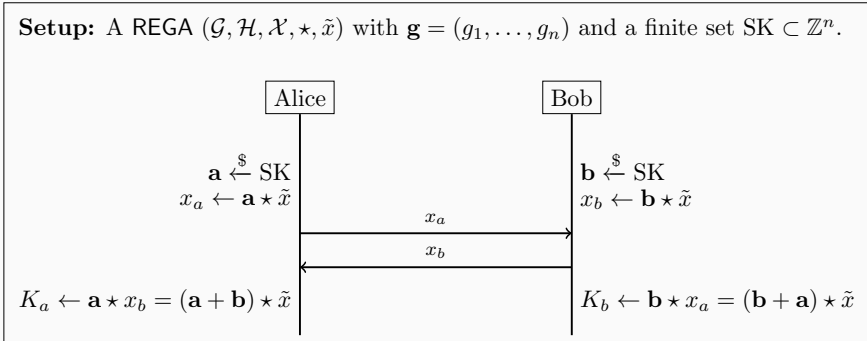


Figure: A REGA-based Diffie-Hellman protocol.

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REGA-based Diffie-Hellman protocol

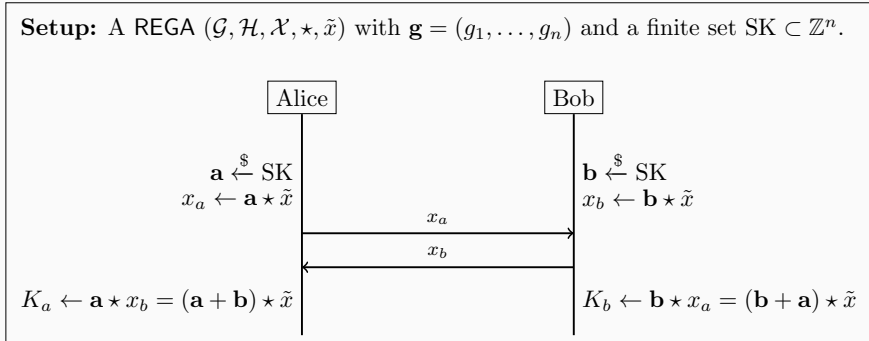


Figure: A REGA-based Diffie-Hellman protocol.

Security. For this protocol to be secure, the following problems need to be hard.

1. GA-DLOG: Given $(x, y) \in \mathcal{X}^2$, determine $g \in \mathcal{G}$ such that $y = g \star x$.
2. GA-CDH: Given $(x, y, z) \in \mathcal{X}^3$, find $w \in \mathcal{X}$ such that there exists $g \in \mathcal{G}$ with $y = g \star x$ and $w = g \star z$.

Group actions satisfying these hardness assumptions are known as *cryptographic group actions* [1].

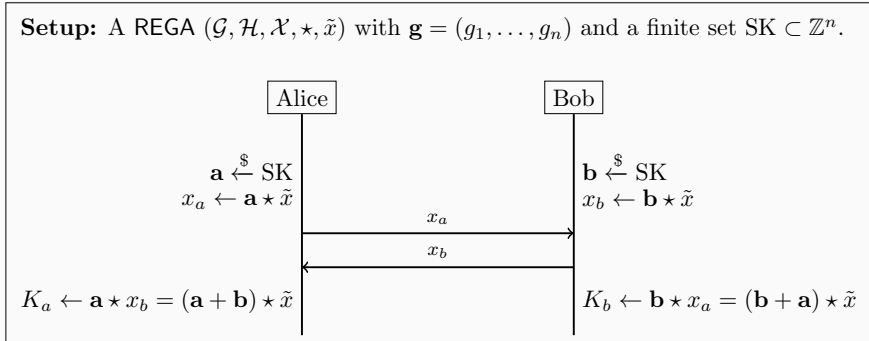


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2. GA-CDH: Given $(x, y, z) \in \mathcal{X}^3$, find $w \in \mathcal{X}$ such that there exists $g \in \mathcal{G}$ with $y = g \star x$ and $w = g \star z$.
3. REGA-DLOG_{SK}: Given $(x, y) \in \mathcal{X}^2$, determine $\mathbf{v} \in \text{SK}$ such that $y = \mathbf{v} \star x$ if such a vector \mathbf{v} exists.

Group actions satisfying these hardness assumptions are known as *cryptographic group actions* [1].

Lemma

Let $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{x})$ be a REGA with $\mathbf{g} = (g_1, \dots, g_n)$. Let $m \in \mathbb{N}$ and consider

$$\text{SK}_1 = \{-m, \dots, m\}^n, \quad \text{SK}_2 = \{0, \dots, 2m\}^n, \quad \text{and} \quad \text{SK}_3 = \{-2m, -2(m-1), \dots, 2m\}^n.$$

Then $\text{REGA-DLOG}_{\text{SK}_1}$ and $\text{REGA-DLOG}_{\text{SK}_2}$ are equivalent.

Further let $\tilde{\mathcal{H}} = \{\mathbf{g} \circ \mathbf{g} \mid \mathbf{g} \in \mathcal{H}\} \subset \mathcal{H}$, and $\tilde{\mathbf{g}} = (\tilde{g}_1 = g_1 \circ g_1, \dots, \tilde{g}_n = g_n \circ g_n)$.

2. An instance $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{x}, \mathbf{g}, x, y)$ of $\text{REGA-DLOG}_{\text{SK}_3}$ can be transformed to an instance $(\mathcal{G}, \tilde{\mathcal{H}}, \mathcal{X}, \star, \tilde{x}, \tilde{\mathbf{g}}, x, y)$ of $\text{REGA-DLOG}_{\text{SK}_1}$.
3. In particular if $\#\mathcal{H}$ is odd, then $\text{REGA-DLOG}_{\text{SK}_3}$ reduces to $\text{REGA-DLOG}_{\text{SK}_1}$.

Isogeny-based REGAs. The analysis in the original CSIDH paper [2] illustrates a practical example of a REGA, where

\mathcal{G} is the ideal class group $\text{cl}(\mathcal{O})$ with $\mathcal{O} = \mathbb{Z}[\pi]$,

\mathcal{H} is the subgroup generated by $\mathbf{g} = ([l_1], \dots, [l_n])$ with $l_i = (\ell_i, \pi - 1) \triangleleft \mathcal{O}$,

\mathcal{X} is $\text{Ell}_p(\mathcal{O}) = \{E_A : y^2 = x^3 + Ax^2 + x \mid A \in \mathbb{F}_p \text{ and } E_A \text{ is supersingular}\}$,

\star is the CSIDH group action, and

\tilde{x} is the supersingular curve $E_0 : y^2 = x^3 + x$ over \mathbb{F}_p .

Lemma

Let $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{x})$ be a REGA with $\mathbf{g} = (g_1, \dots, g_n)$. Let $m \in \mathbb{N}$ and consider

$$SK_1 = \{-m, \dots, m\}^n, \quad SK_2 = \{0, \dots, 2m\}^n, \quad \text{and} \quad SK_3 = \{-2m, -2(m-1), \dots, 2m\}^n.$$

Then REGA-DLOG_{SK_1} and REGA-DLOG_{SK_2} are equivalent.

Further let $\tilde{\mathcal{H}} = \{g \circ g \mid g \in \mathcal{H}\} \subset \mathcal{H}$, and $\tilde{\mathbf{g}} = (\tilde{g}_1 = g_1 \circ g_1, \dots, \tilde{g}_n = g_n \circ g_n)$.

2. An instance $(\mathcal{G}, \mathcal{H}, \mathcal{X}, \star, \tilde{x}, \mathbf{g}, x, y)$ of REGA-DLOG_{SK_3} can be transformed to an instance $(\mathcal{G}, \tilde{\mathcal{H}}, \mathcal{X}, \star, \tilde{x}, \tilde{\mathbf{g}}, x, y)$ of REGA-DLOG_{SK_1} .
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Given $x, y \in \mathcal{X}$, we want to find $\mathbf{v} \in \text{SK}_1$ with $y = \mathbf{v} \star x$. Let us focus on the case $m = 1$ for simplicity. Let $N = \#\mathcal{H}$, $N_m = 3^n \ll N$, and $W = 3^{\omega n}$ for some $\omega \in \llbracket 0, 0.5 \rrbracket$.

Let

$$\text{SK}_1 = \{-1, 0, 1\}^n, \quad \text{SK}_2 = \{0, 1, 2\}^n, \quad \text{and} \quad \text{SK}_3 = \{-2, 0, 2\}^n.$$

- Pollard-style random walks based on [5, 4]. Time complexity: $\mathcal{O}(\sqrt{N})$;
- Meet-in-the-Middle (MitM). Memory and Time complexities: $\mathcal{O}(3^{0.5n})$.
- Parallel Collision Search (PCS): Memory complexity $\tilde{\mathcal{O}}(W)$, and Time complexity $\tilde{\mathcal{O}}(3^{(0.75-0.5\omega)n})$.
- Representation-based Approach (This work): $\alpha = 1/3$ implies Memory complexity $\tilde{\mathcal{O}}(W)$, and Time complexity $\tilde{\mathcal{O}}(3^{(0.675-0.5\omega)n})$ when $\omega \leq 0.22$.
- Partial Representation (This work):

Given $x, y \in \mathcal{X}$, we want to find $\mathbf{v} \in \text{SK}_1$ with $y = \mathbf{v} \star x$. Let us focus on the case $m = 1$ for simplicity. Let $N = \#\mathcal{H}$, $N_m = 3^n \ll N$, and $W = 3^{\omega n}$ for some $\omega \in \llbracket 0, 0.5 \rrbracket$.

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Let

$$S_{m,0} := \{-1, 0, 1\}^{\frac{n}{2}} \times \{0\}^{\frac{n}{2}}, \quad \text{and} \quad S_{m,1} := \{0\}^{\frac{n}{2}} \times \{1, 0, 1\}^{\frac{n}{2}}.$$

- Pollard-style random walks based on [5, 4]. Time complexity: $\mathcal{O}(\sqrt{N})$;
- **Meet-in-the-Middle (MitM).** Memory and Time complexities: $\mathcal{O}(3^{0.5n})$. It reduces to finding two vectors $\mathbf{v}_0 \in S_{m,0}$ and $\mathbf{v}_1 \in S_{m,1}$ with $\mathbf{v}_0 \star x = (-\mathbf{v}_1) \star y$. The solution is $\mathbf{v} = \mathbf{v}_0 + \mathbf{v}_1$.
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Let

$$S_m^{n/2} := \{-m, \dots, m\}^{\frac{n}{2}}, \quad \text{H}: \{0, 1\}^* \rightarrow S_m^{n/2}, \quad f_0: \mathbf{v} \mapsto \text{H}(\mathbf{v} \star x), \quad \text{and} \quad f_1: \mathbf{v} \mapsto \text{H}((-\mathbf{v}) \star y)$$

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Let $\alpha \in \llbracket 0, 1 \rrbracket$, $f_0: \mathbf{v} \mapsto H(\mathbf{v} \star x)$, $f_1: \mathbf{v} \mapsto H((-\mathbf{v}) \star y)$,

$\mathcal{T}^n(\alpha) := \{\mathbf{x} \in \{-1, 0, 1\}^n \mid \mathbf{x} \text{ contains exactly } \alpha n \text{ (+1) and } \alpha n \text{ (-1) entries}\}$, and $H: \{0, 1\}^* \rightarrow \mathcal{T}^n(\alpha)$.

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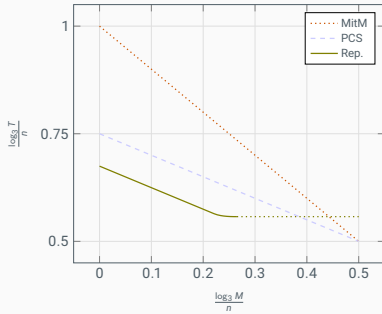
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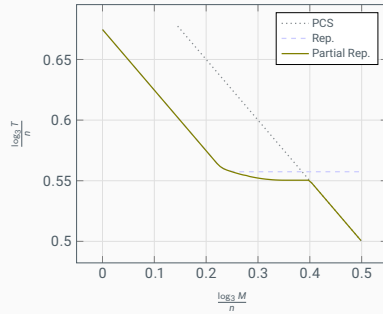
$$\begin{aligned}
 D_0 &:= \mathcal{T}^{\frac{(1-\delta)n}{2}}(1/3) \times \{0\}^{\frac{(1-\delta)n}{2}} \times \mathcal{T}^{\delta n}(\alpha) \quad \text{and} \\
 D_1 &:= \{0\}^{\frac{(1-\delta)n}{2}} \times \mathcal{T}^{\frac{(1-\delta)n}{2}}(1/3) \times \mathcal{T}^{\delta n}(\alpha),
 \end{aligned} \tag{1}$$

The solution is $\mathbf{v} = \mathbf{v}_0 + \mathbf{v}_1$.

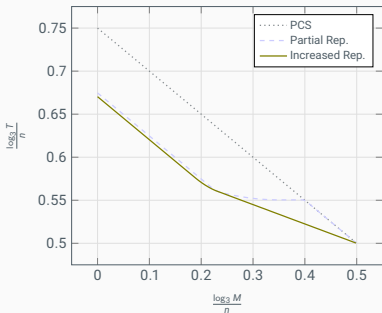
Adapting Techniques to the REGA-DLOG_m Setting



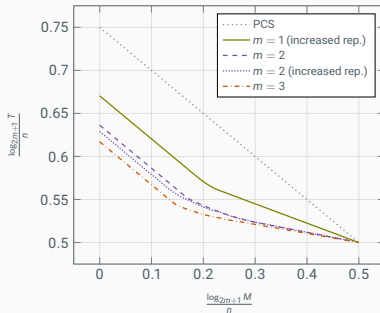
(a) Complexity of PCS, MitM and the representation-based trade-off



(b) Complexity of PCS, the representation trade-off, and partial representations.



(a) Complexity of different approaches.



(b) Complexity for different choices of m .

Figure: On the left: Comparison of different representation based methods.
On the right: Comparison of representation based methods for different m .

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In the SQALED-CSIDH [3], three concrete parameter instantiations for ternary-key are given, respectively, aiming at satisfying NIST security level L_1 , L_2 and L_3 . To match the security definition of category L_i the authors impose restrictions on the memory and time complexity of $M_i = 2^{w_i}$ and $T_i = 2^{t_i}$ with

$$(w_1, w_2, w_3) = (80, 100, 119) \quad \text{and} \quad (t_1, t_2, t_3) = (128, 128, 192).$$

Additionally,

- The number of generators n_i are equal to $n_1 = 139$ for L_1 , $n_2 = 148$ for L_2 and $n_3 = 210$ for L_3 .
- The security of those parameter sets is determined via the PCS time-memory trade-off.
- In the memory restrictions, the authors of [3] conservatively ignore polynomial factors.

Consequently, it holds $M_i = 3^{c_i n_i} = 2^{w_i}$, which allows to determine the asymptotic memory exponent as $c_i = \frac{w_i}{n_i \cdot \log_2 3}$. Then, we obtain

1. $c_1 \approx 0.3631$ and running time $T_{PCS} = 3^{0.5685n}$.
2. $c_2 \approx 0.4263$ and running time $T_{PCS} = 3^{0.5369n}$.
3. $c_3 \approx 0.3575$ and running time $T_{PCS} = 3^{0.5713n}$.

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1. $c_1 \approx 0.3631$ and running time $T_{\text{PCS}} = 3^{0.5685n}$. This work: $T_{\text{Rep}} = 3^{0.5316n}$ (gain of **8.13** bits).
2. $c_2 \approx 0.4263$ and running time $T_{\text{PCS}} = 3^{0.5369n}$. This work: $T_{\text{Rep}} = 3^{0.5174n}$ (gain of **4.57** bits).
3. $c_3 \approx 0.3575$ and running time $T_{\text{PCS}} = 3^{0.5713n}$. This work: $T_{\text{Rep}} = 3^{0.5330n}$ (gain of **12.75** bits).

Thanks for attending!



- [1] [Navid Alamati, Luca De Feo, Hart Montgomery, and Sikhar Patranabis.](#)
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- [2] [Wouter Castryck, Tanja Lange, Chloe Martindale, Lorenz Panny, and Joost Renes.](#)
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